

Scout Programs

Scouts On-Site

The Raupp Museum is now conducting Scout programs on-site at the museum. Programs are limited to 8 Scouts per program; and, everyone must wear a facemask throughout the entire program. For larger troops, programs can be scheduled back-to-back as needed. The fee is \$5 per Scout. For more information, or to schedule a program, please call the museum at 847.850.2135, or email us at museum@bgparks.org.

Daisy Girl Scouts

Sunflower Petal

Scouts tour the museum and try hands-on activities as they learn how girls have been friendly and helpful through history, then discuss how they can be friendly and helpful today.

Money Counts Leaf

Girls will learn money skills the fun way as they go shopping the way that farmers did 100 years ago. First, they'll earn money, then make a shopping list, and finally spend their money at the General Store.

Brownie Girl Scouts

Bugs

Girls will learn all about bugs in Buffalo Grove, go on a bug-finding walk, and create their own cool bug art.

Celebrating Community

Learn what makes Buffalo Grove special! Girls will learn about local landmarks, and discover the symbols in the town flag, and the U.S. Flag.

Inventor

Girls practice problem solving as they learn about old-fashioned inventions, identify new problems, and brainstorm creative ways to solve them.

Laura Ingalls Wilder Patch January Through May Only

This exciting program lets girls learn about life on a covered wagon, bake bread from scratch, and hand-sew their own apron, while enjoying one of the all-time classics of children's literature.



Junior Girl Scouts

Geocacher

Take your troop on a treasure hunt! Girls will learn what geocaching is, how to work a GPS and how to prepare for a trip. Then they will try geocaching on the Museum's grounds and make a trade item to take home.

Detective

This exciting new patch combines science and history as Scouts work to solve a murder mystery, which occurred over 100 years ago. Participants will learn about fingerprints, examine bullets and extract DNA from a strawberry.

Cadette Girl Scouts

Book Arts Badge

Scouts will learn all about the art and science of creating books, as they look at vintage books, practice folding paper books, try sewing book covers, and make their own pop up book pages.

Tiger Cubs

Backyard Jungle

Tiger Cubs will discover the wonders of nature in their own back yard, as they go on a 1-foot hike, learn about birds, make a birdhouse, and listen for the sounds of nature all around them.

Tiger Tales

Tiger Cubs will have fun with history, as they play a game and listen to a story from the past, and make an art project about the story.

Bear Cub Scouts

Marble Madness

Bear Scouts will have fun as they learn the history of marbles, try 3 different marble games, and make a marble bag to take home the ones that they win.

Paws For Action/Beat Of The Drum

Bear Scouts will work on the requirements for 2 badges at once as they learn about the early settlers of Buffalo Grove and the Native Americans who lived here before them. They will also make a craft to take home.

CSI 1899 Forensic Science Program

This program combines science and history as Scouts work to solve a theft that occurred over 100 years ago. Participants will learn how to identify fingerprints, examine footprints, and even extract DNA from a strawberry.

Webelos

Into The Woods

Webelos will learn all about local trees, including why they are important to the environment, how to identify them, what is made from trees, and how to take care of them.

Scouts - Merit Badge

Archaeology

Learn about what archaeology is, what and where sites are located, local archaeology and artifacts, and how people lived thousands of years ago. Scouts will also test their skills in a mock dig.

Indian Lore

Scouts will learn about the local Native Americans who lived in this area for thousands of years. They will also learn about customs and ways of life before the coming of European settlers, play a game, and make a craft.